

TAINTED GRAIL

AGE OF LEGENDS

SAVE SHEET



Menhir #1

Location Markers

Menhir #2

Menhir #3

Location Dial Value

Quest Dial #1

Quest Dial #2

Location

Guardian #1

Guardian #2

Location Units

Enemy Army

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Player notes:

NAME		LOCATION: DIAL				
FOOD	WEALTH	REP	EXP	MAGIC		

NAME		LOCATION: DIAL				
FOOD	WEALTH	REP	EXP	MAGIC		

NAME		LOCATION: DIAL				
FOOD	WEALTH	REP	EXP	MAGIC		

NAME		LOCATION: DIAL				
FOOD	WEALTH	REP	EXP	MAGIC		

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	Location	Markers
Menhir #1	<input type="text"/>	<input type="text"/>
Menhir #2	<input type="text"/>	<input type="text"/>
Menhir #3	<input type="text"/>	<input type="text"/>

	Location	Dial Value
Quest Dial #1	<input type="text"/>	<input type="text"/>
Quest Dial #2	<input type="text"/>	<input type="text"/>

	Location
Guardian #1	<input type="text"/>
Guardian #2	<input type="text"/>

	Location	Units
Enemy Army	<input type="text"/>	<input type="text"/>

Player notes:

NAME		LOCATION/DIAL				
<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>		<input type="text"/>
<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>		<input type="text"/>
<input type="text"/>						<input type="text"/>
FOOD	WEALTH	REP	EXP	MAGIC		

NAME		LOCATION/DIAL				
<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>		<input type="text"/>
<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>		<input type="text"/>
<input type="text"/>						<input type="text"/>
FOOD	WEALTH	REP	EXP	MAGIC		

NAME		LOCATION/DIAL				
<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>		<input type="text"/>
<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>		<input type="text"/>
<input type="text"/>						<input type="text"/>
FOOD	WEALTH	REP	EXP	MAGIC		

NAME		LOCATION/DIAL				
<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>		<input type="text"/>
<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>		<input type="text"/>
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

Location










Location Units










Enemy Army










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